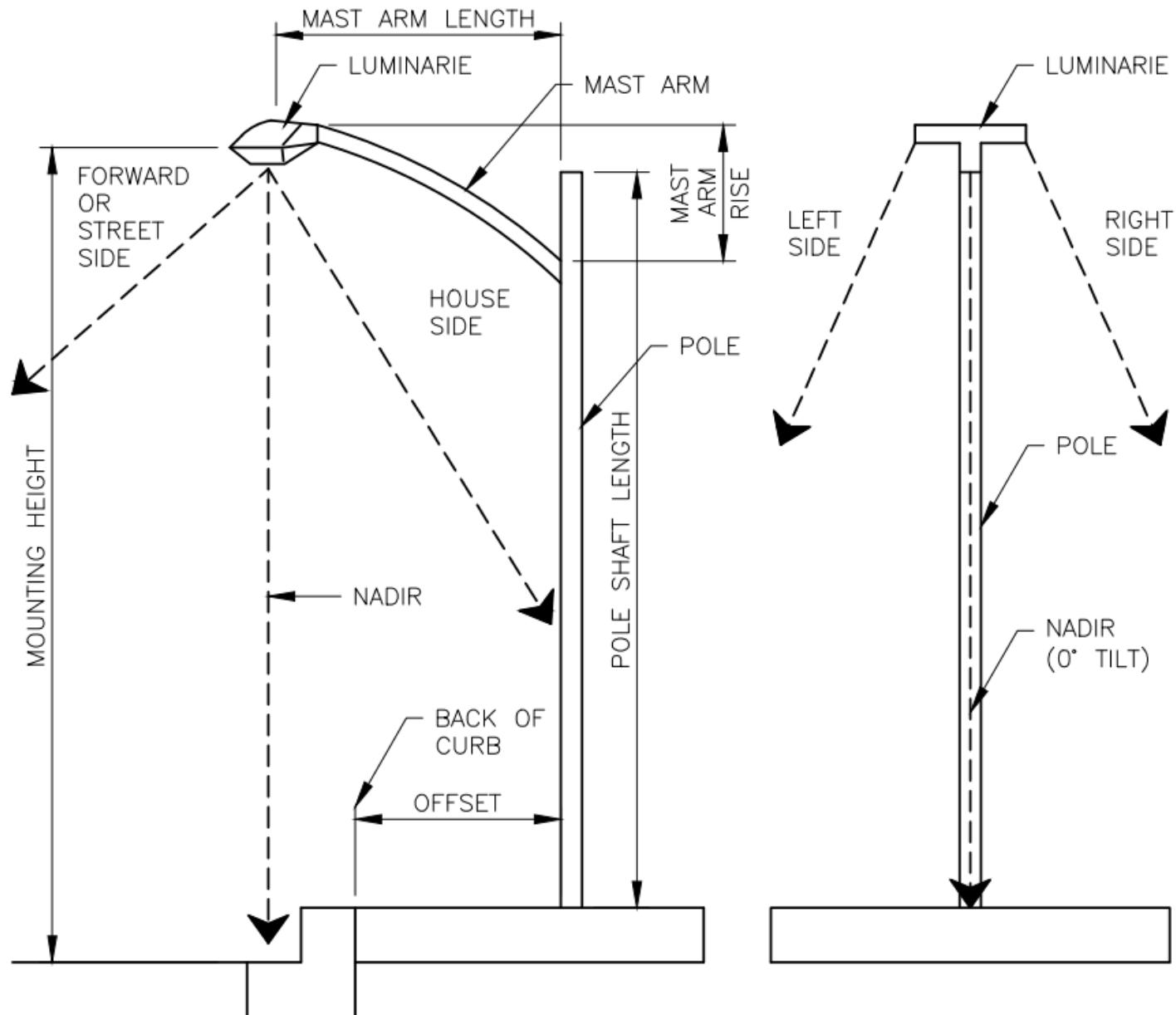


# Roadway or Street Lighting Design Aids

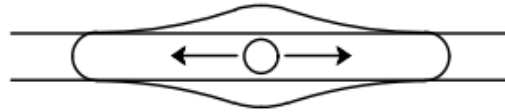


Note: The use of these design aids is not prescriptive unless noted as such. They are intended to provide examples and samples of how a lighting design is to be approached in the City of Glendale.

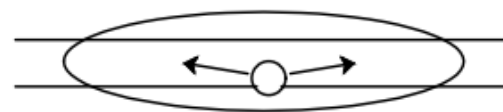


## Roadway Lighting Configuration Terms And Definitions.

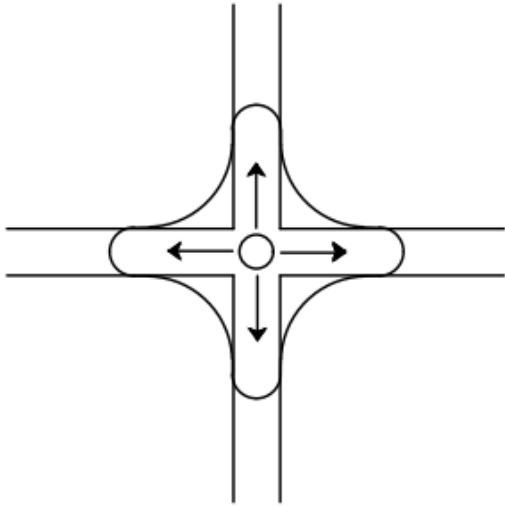
All lights should be mounted flat and level without any tilt.



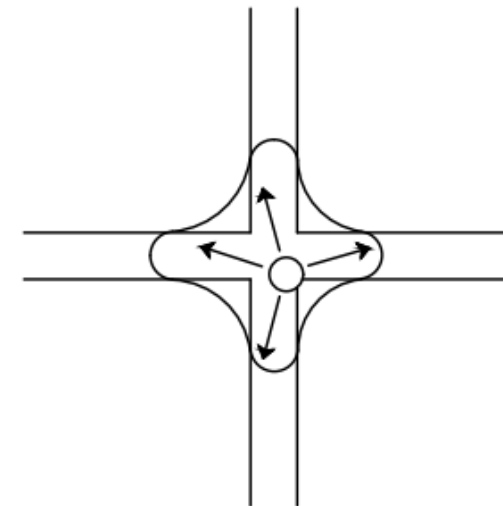
TYPE I



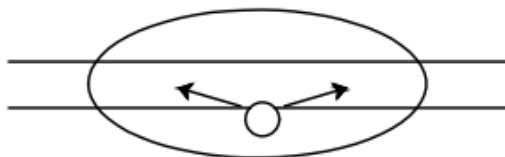
TYPE II



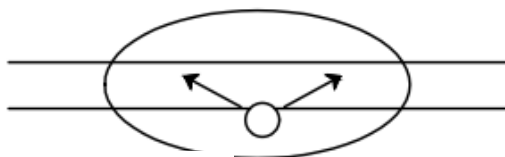
TYPE I - 4-WAY



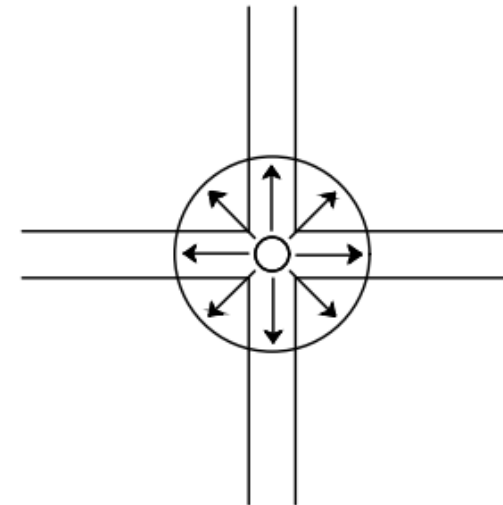
TYPE II - 4-WAY



TYPE III



TYPE IV

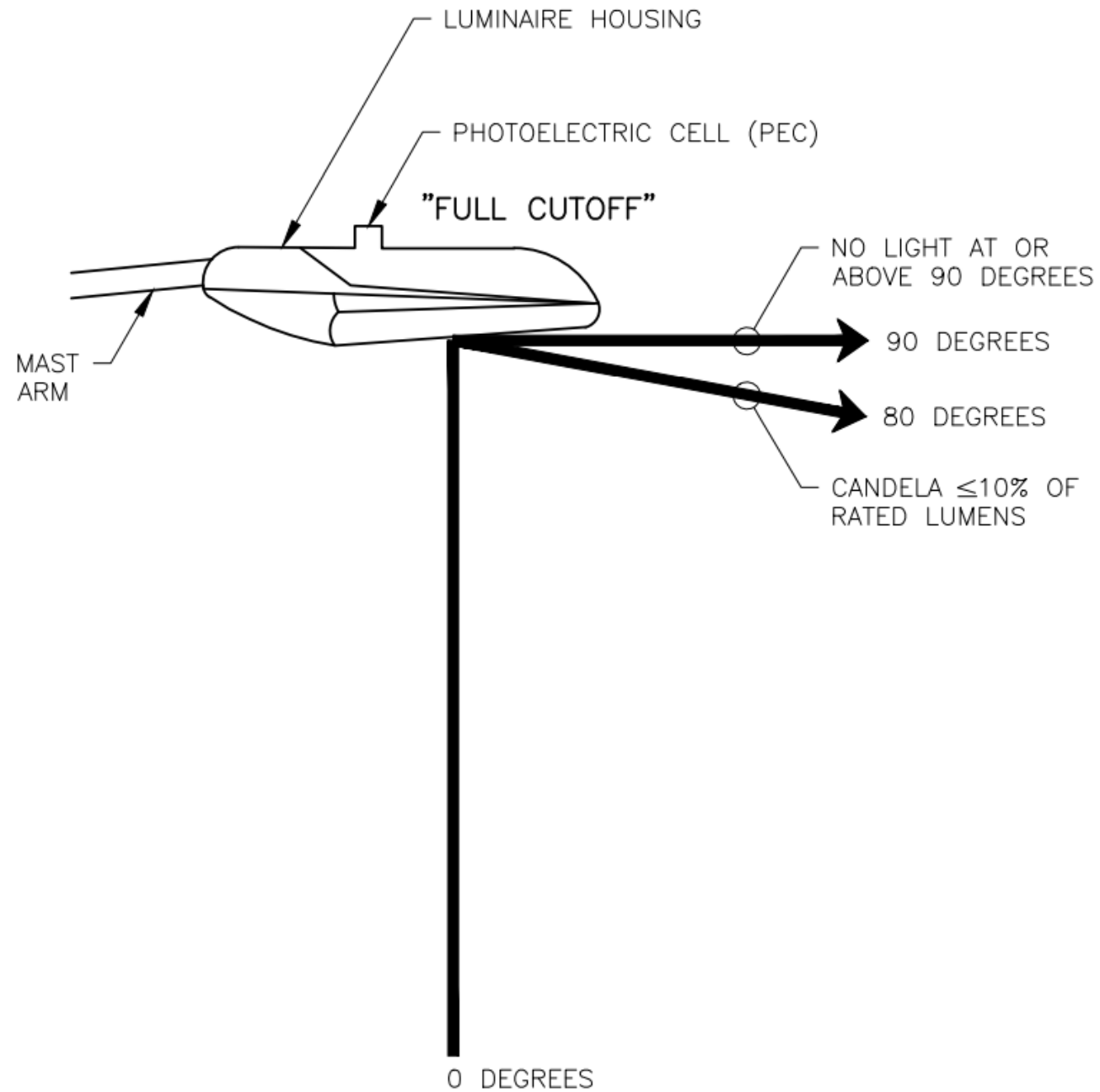


TYPE V

### Typical Roadway Light Distribution Types.

Types to be used by Glendale are Type II and III.

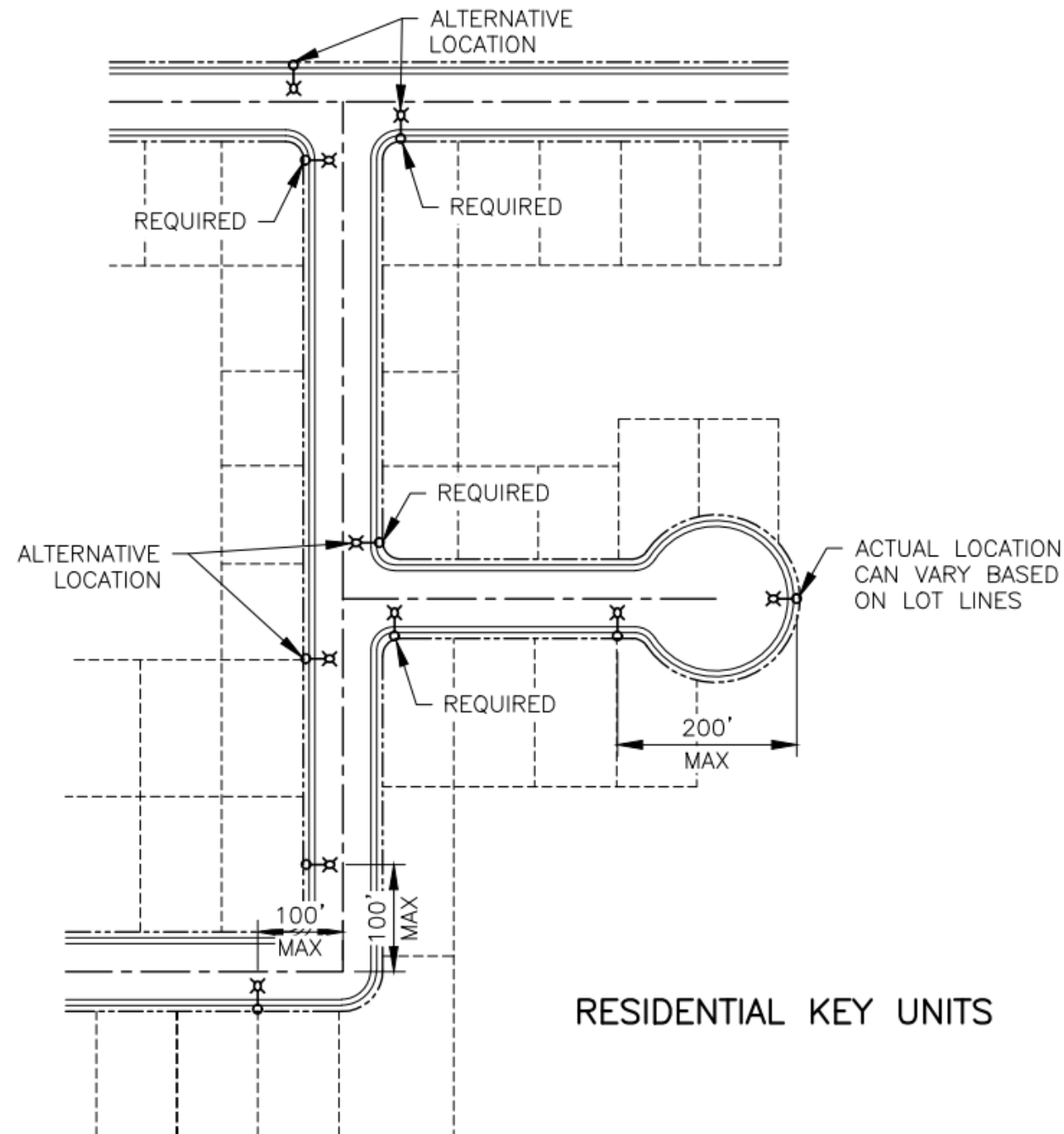
Type II for local and collector streets and Type III for arterials and intersections



Full Cutoff or  
Zero Uplight  
Per BUG Rating.

Typically, all lights used  
in Glendale should  
be full cutoff.

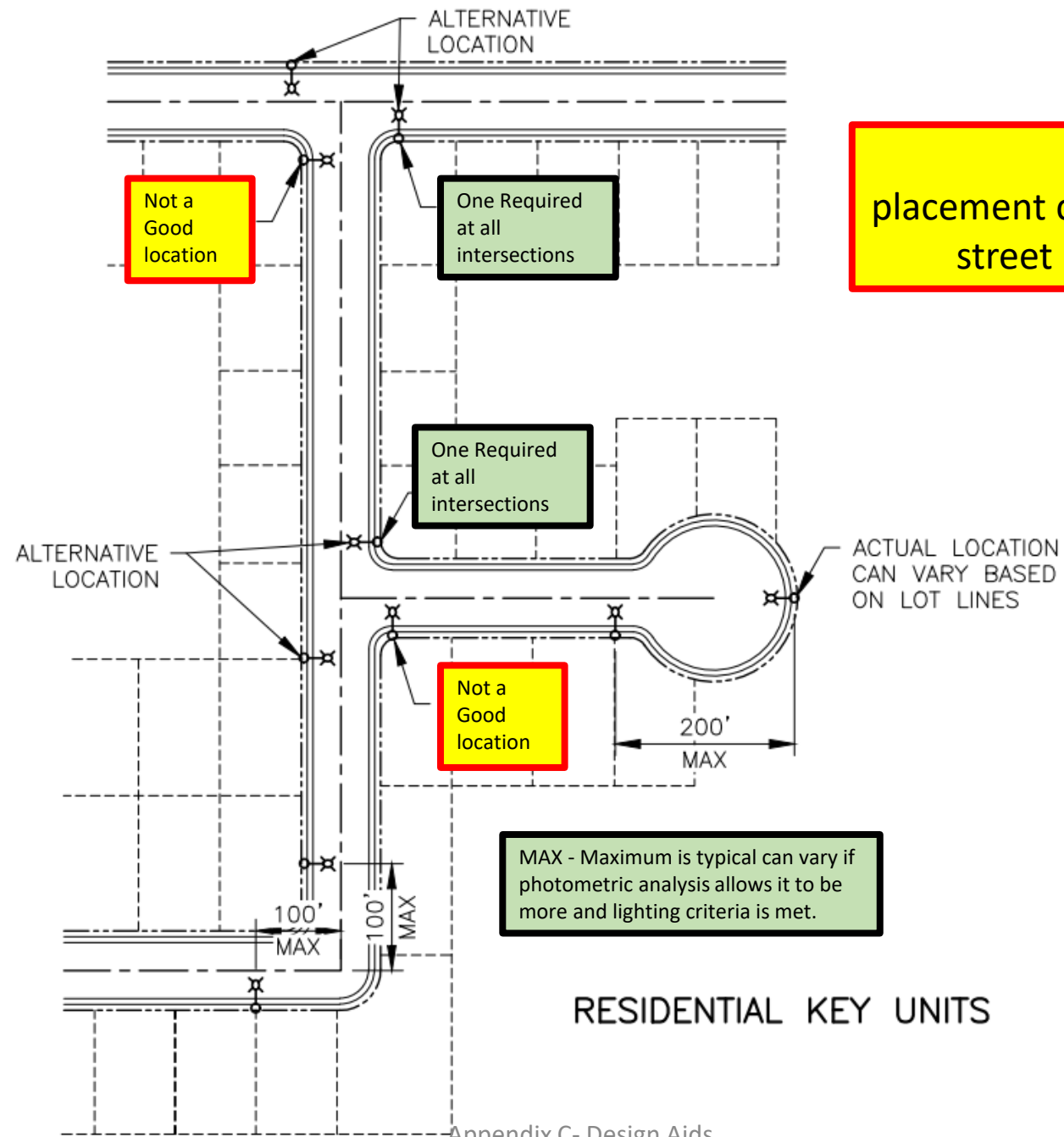
This graphic is per the previous Streetlighting Manual. See next slide for additional application information.



### Typical Pole Locations For Glendale

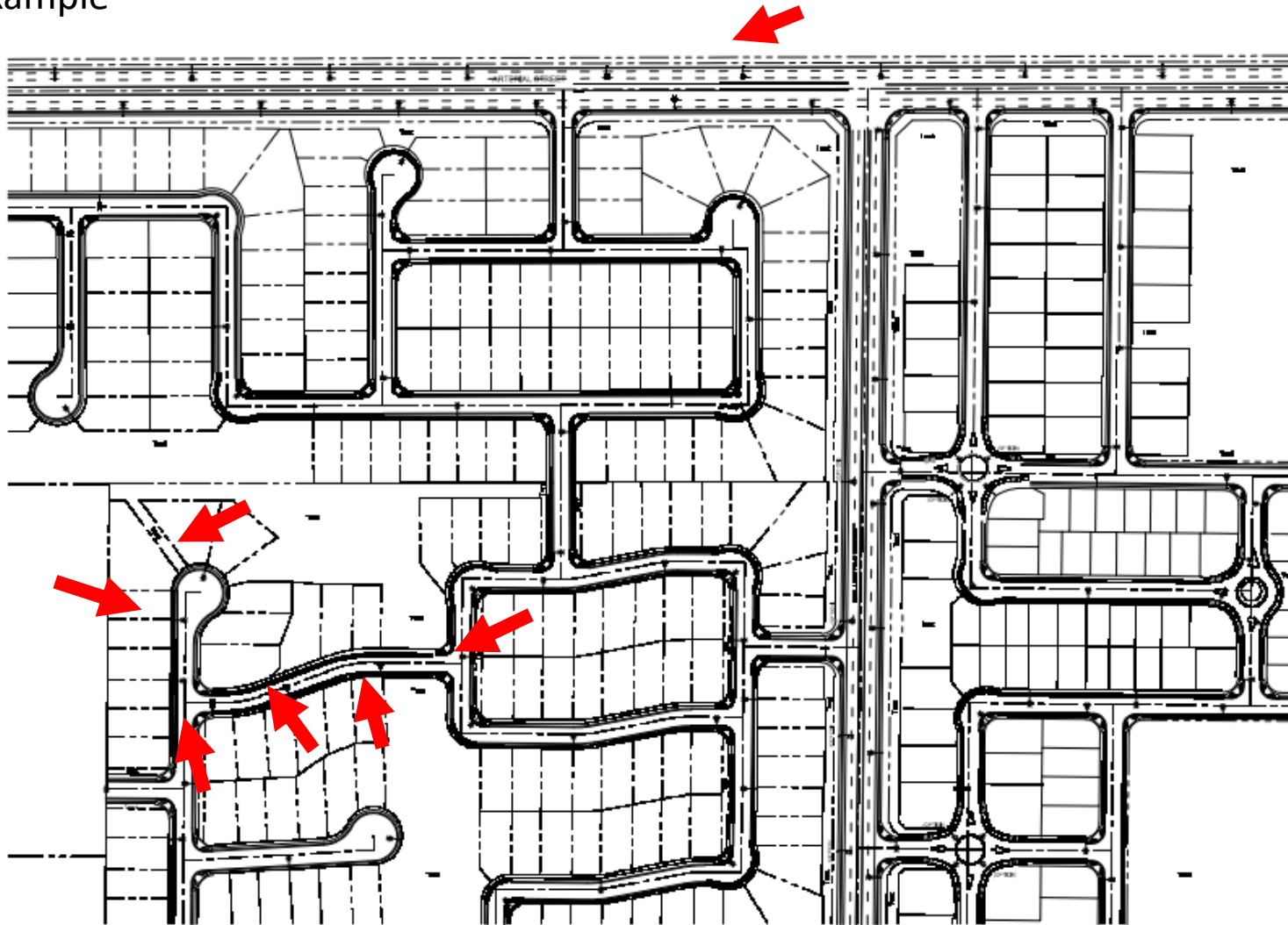
Light installations  
are to be placed on lot  
lines if and as  
possible.

Typically, no lot should have  
More that one streetlight.



Better placement concepts for residential street light requirements

Example



## **City of Phoenix**

### **Typical Roadway Light Placements**

#### **Section 3. Streetlight Location Layouts**

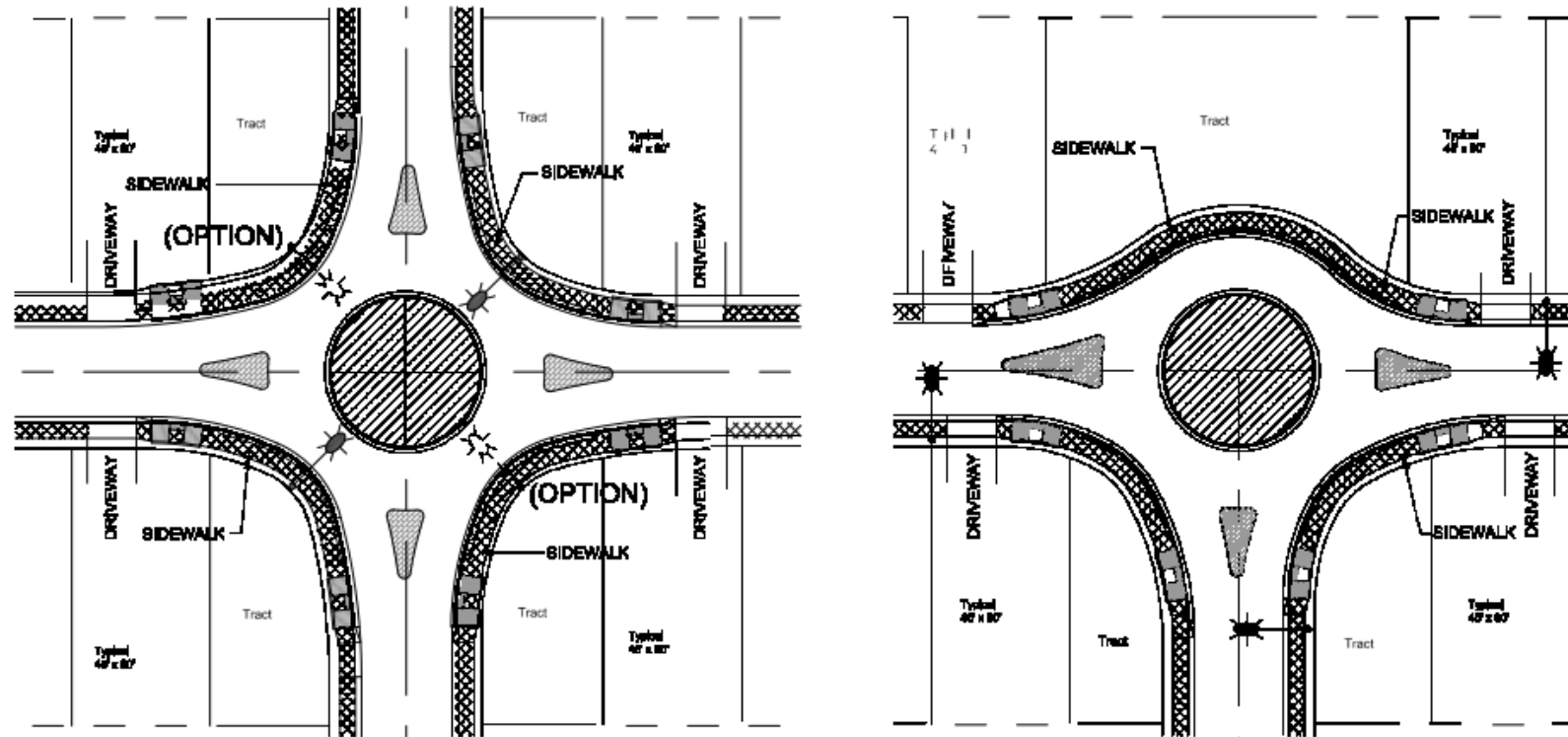
**Per each typical application  
For arterials, collector  
and residential streets  
Total of 10.**

**1/3 Example**

**3 lot spacing or 200 feet +/-  
pole spacing  
is the typical approach.**

 **Roadway Light**

## Example



35

**STREETLIGHT DESIGN GUIDELINES**  
**FIGURE 8: LOCAL/LOCAL ROUNDABOUT**

5/13/05

Not to Scale

## City of Phoenix

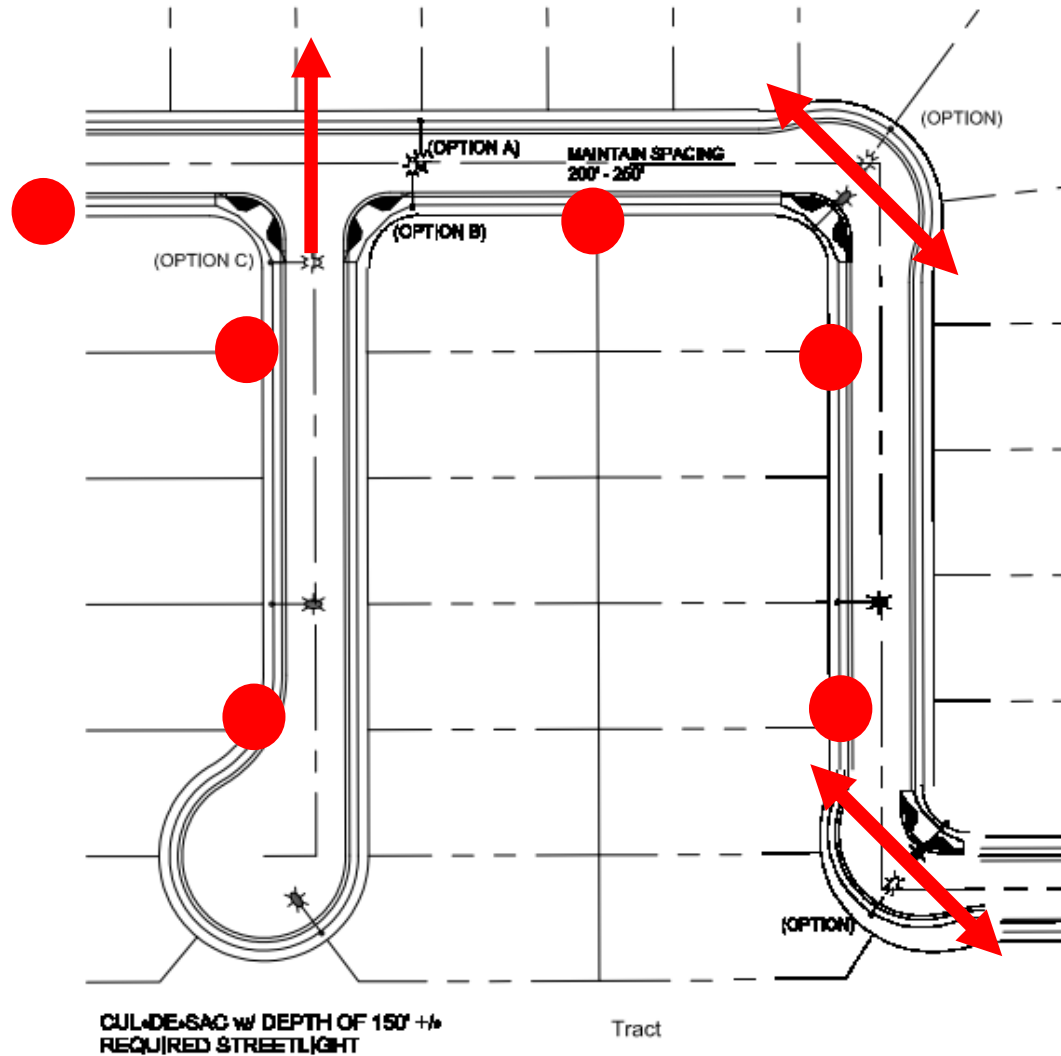
### Typical Roadway Light Placements Roundabout

2/3 Example

Two lights minimum  
At a roundabout



Example



## City of Phoenix

### Typical Roadway Light Placements

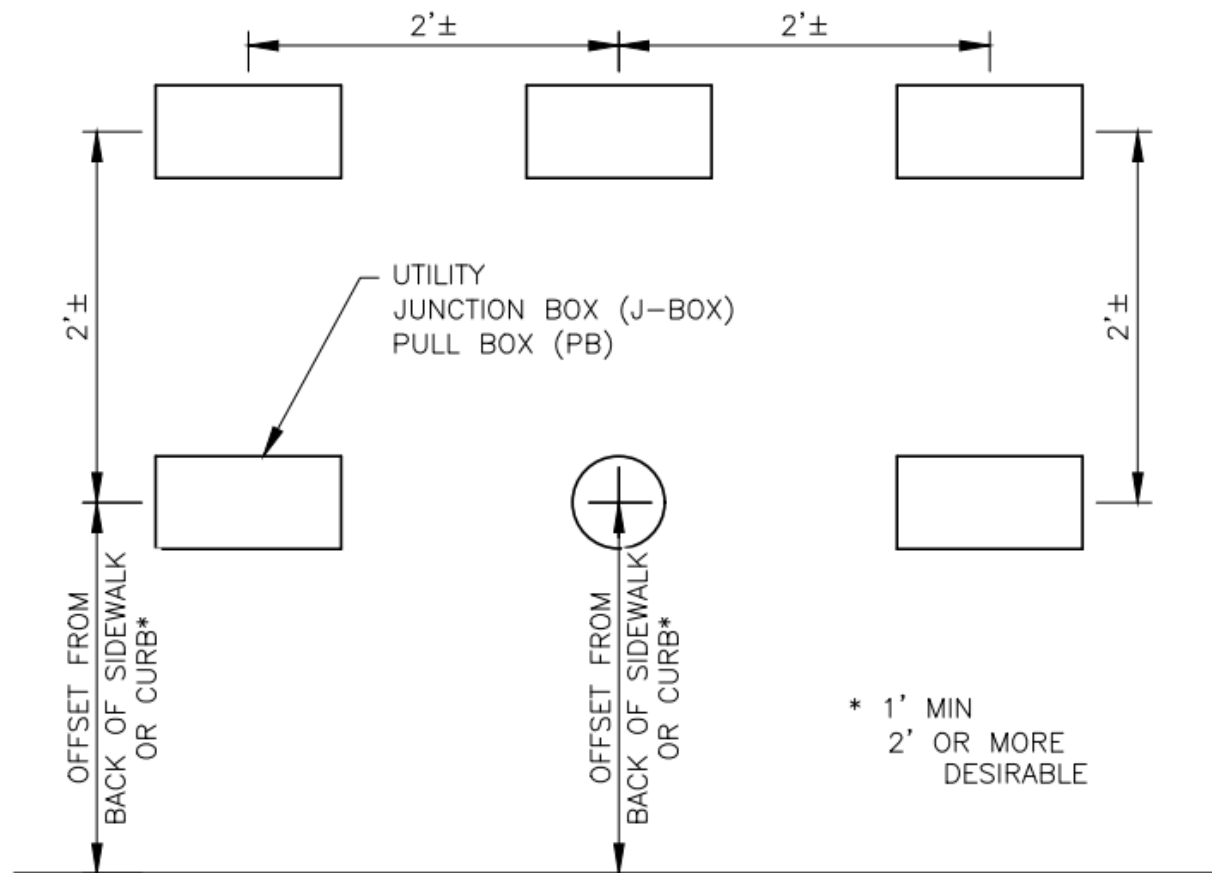
#### 3/3 Example

Corner light on the turn and  
at intersection are a concern.  
These placements project  
light into adjacent properties as  
shown with red arrows:



Better to set lights close  
to the corners a lot or  
two away. Show with red  
Dots.

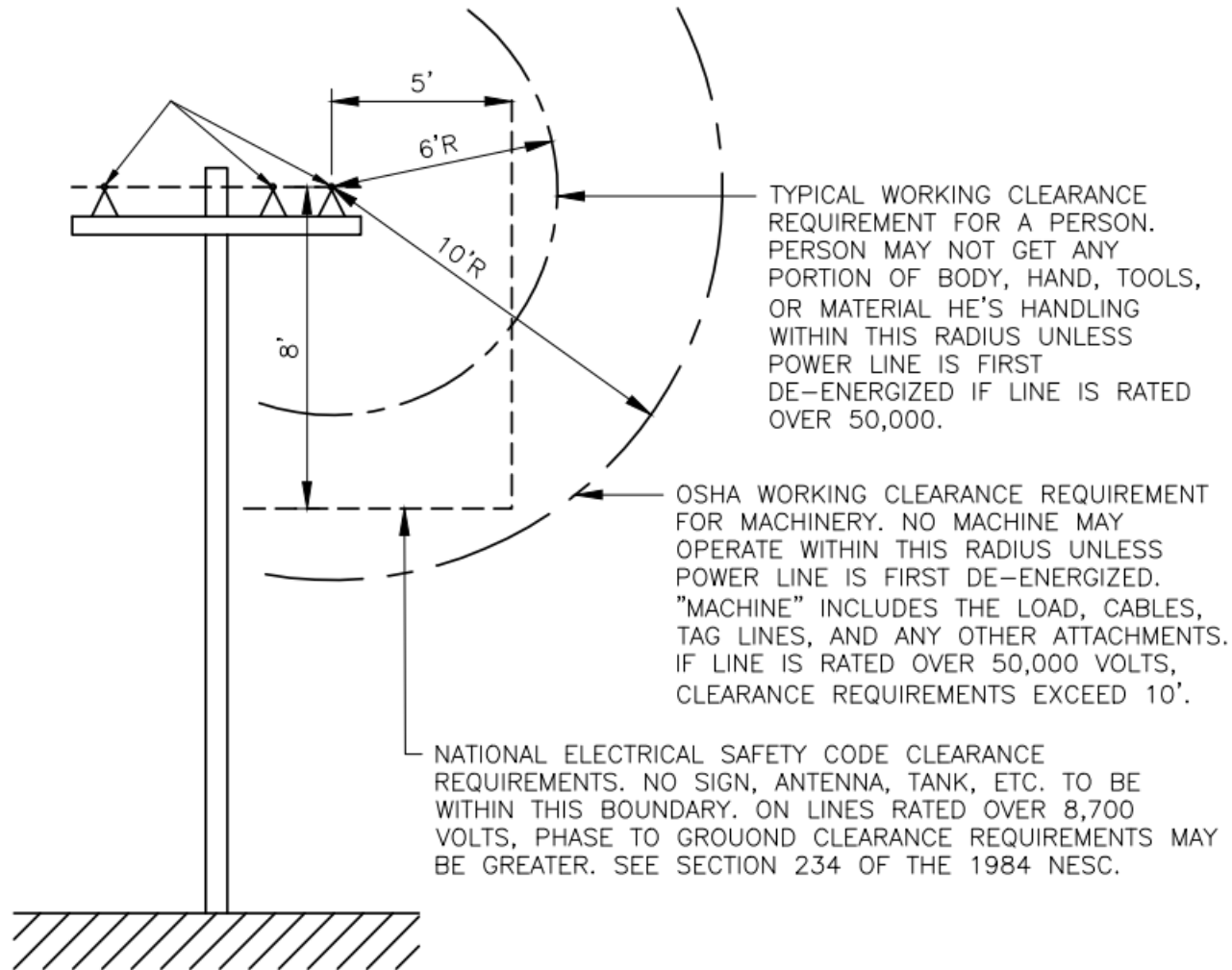




Typical Pole and  
Junction or Pull  
Box Placement

NOTE:

1. ACTUAL JUNCTION OR PULLBOX LOCATIONS SHALL BE APPROVED IN ADVANCE BY SERVING ELECTRICAL UTILITY (EITHER APS OR SRP)
2. LOCATION CAN VARY TO AVOID CONFLICTS WITH LANDSCAPING, SIDEWALKS, DRIVEWAYS, FIRE HYDRANTS AND OTHER FEATURES.



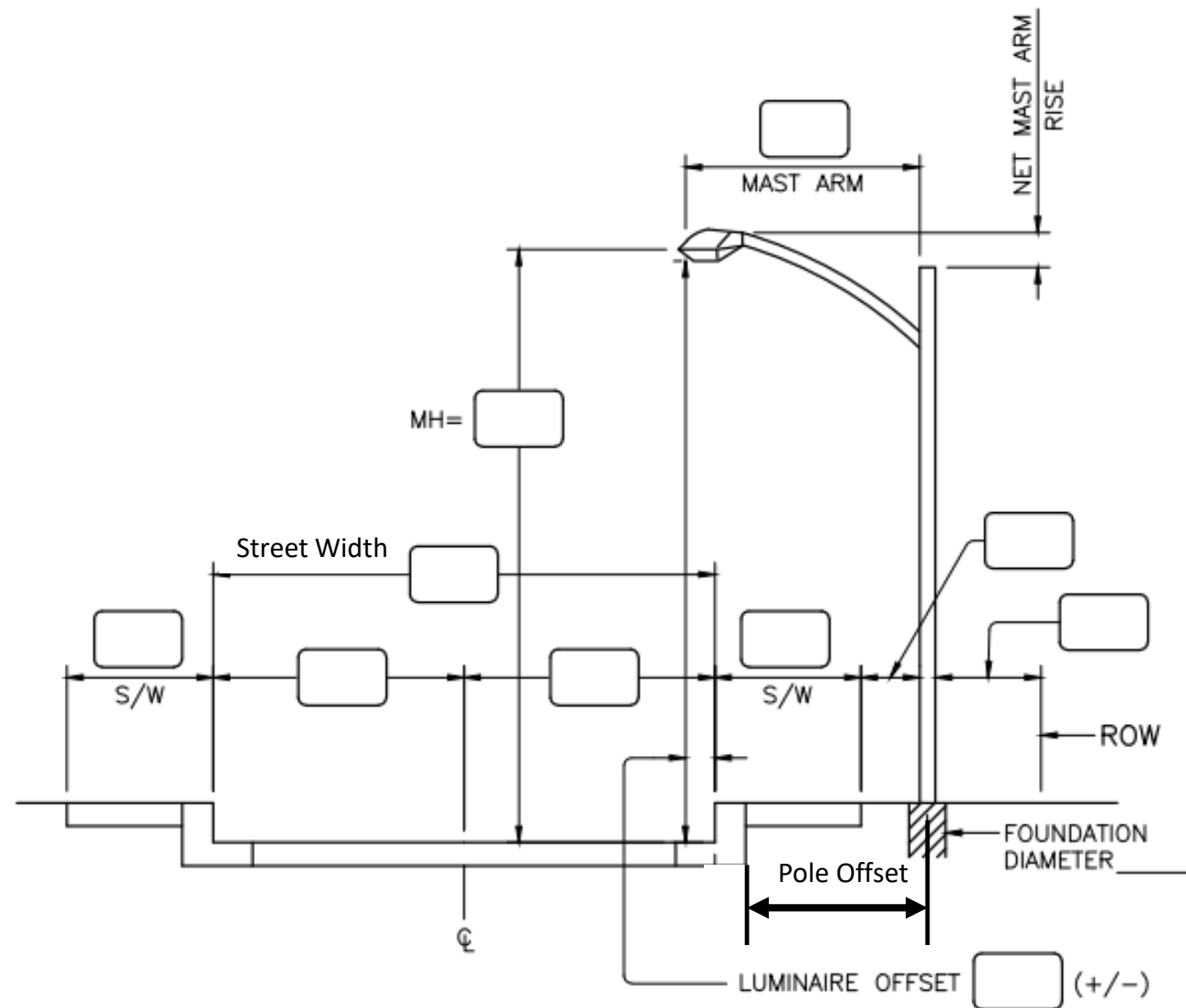
NOTE: THIS SKETCH IS ONLY INTENDED TO SHOW THE RELATIONSHIP OF NATIONAL ELECTRICAL SAFETY CODE, AND OSHA WORKING CLEARANCE REQUIREMENTS. REFER TO PROPER CODE OR REGULATION FOR THE REQUIREMENTS FOR A SPECIFIC INSTALLATION. THE INSTALLATION OF PERMANENT LIGHTING FEATURES MAY BE CLOSER, HOWEVER THIS REQUIRES THE DESIGNER TO OBTAIN SPECIFIC APPROVAL FROM THE UTILITY COMPANY.

Typical minimum clearances  
from overhead electric lines

More clearance is always  
better than the minimums.

For information only.

APS, SRP and ARS requirements  
are to be met.

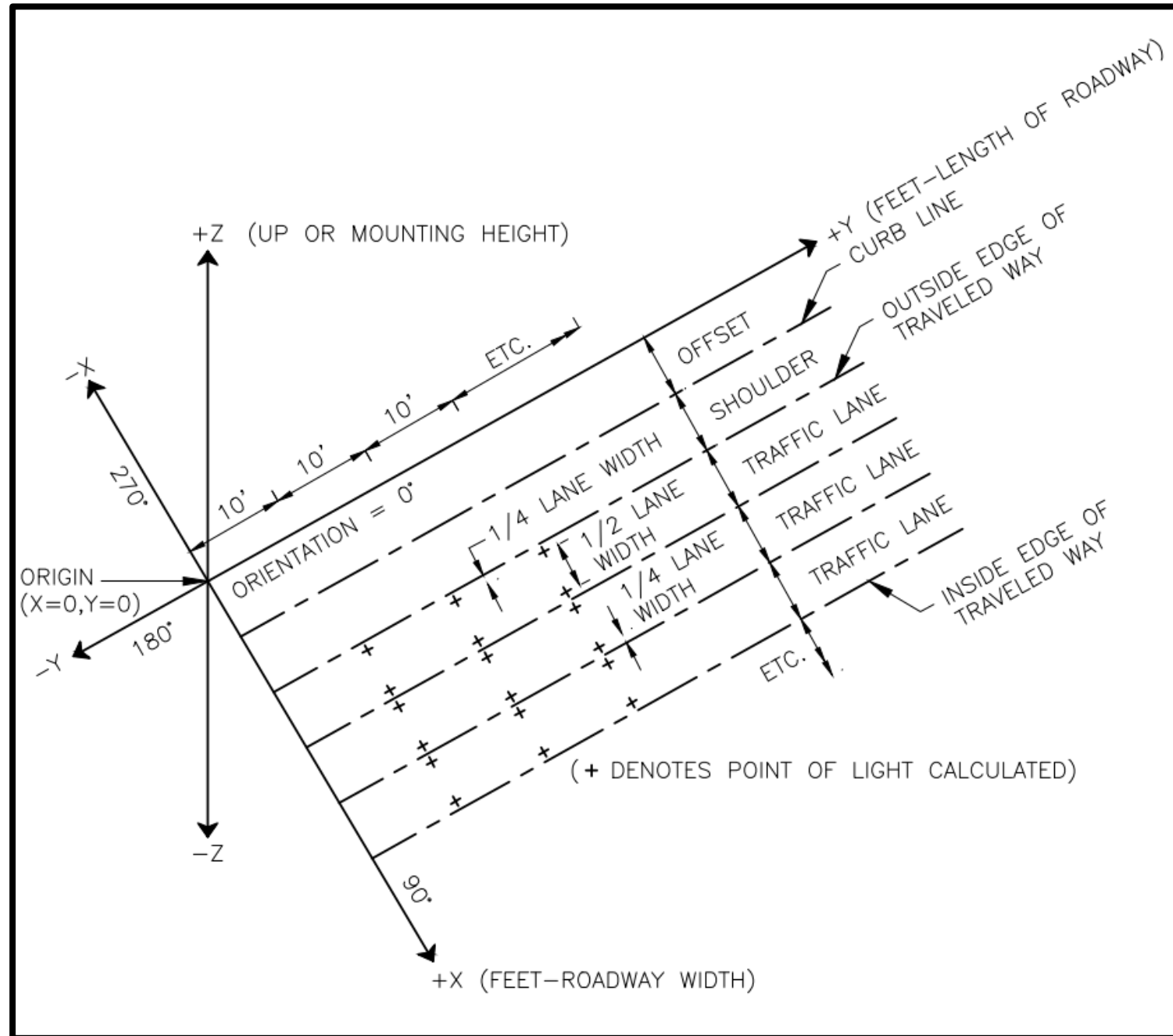


MOUNTING HEIGHT (MH) = POLE LENGTH PLUS NET MAST ARM RISE

## Typical Section Defined

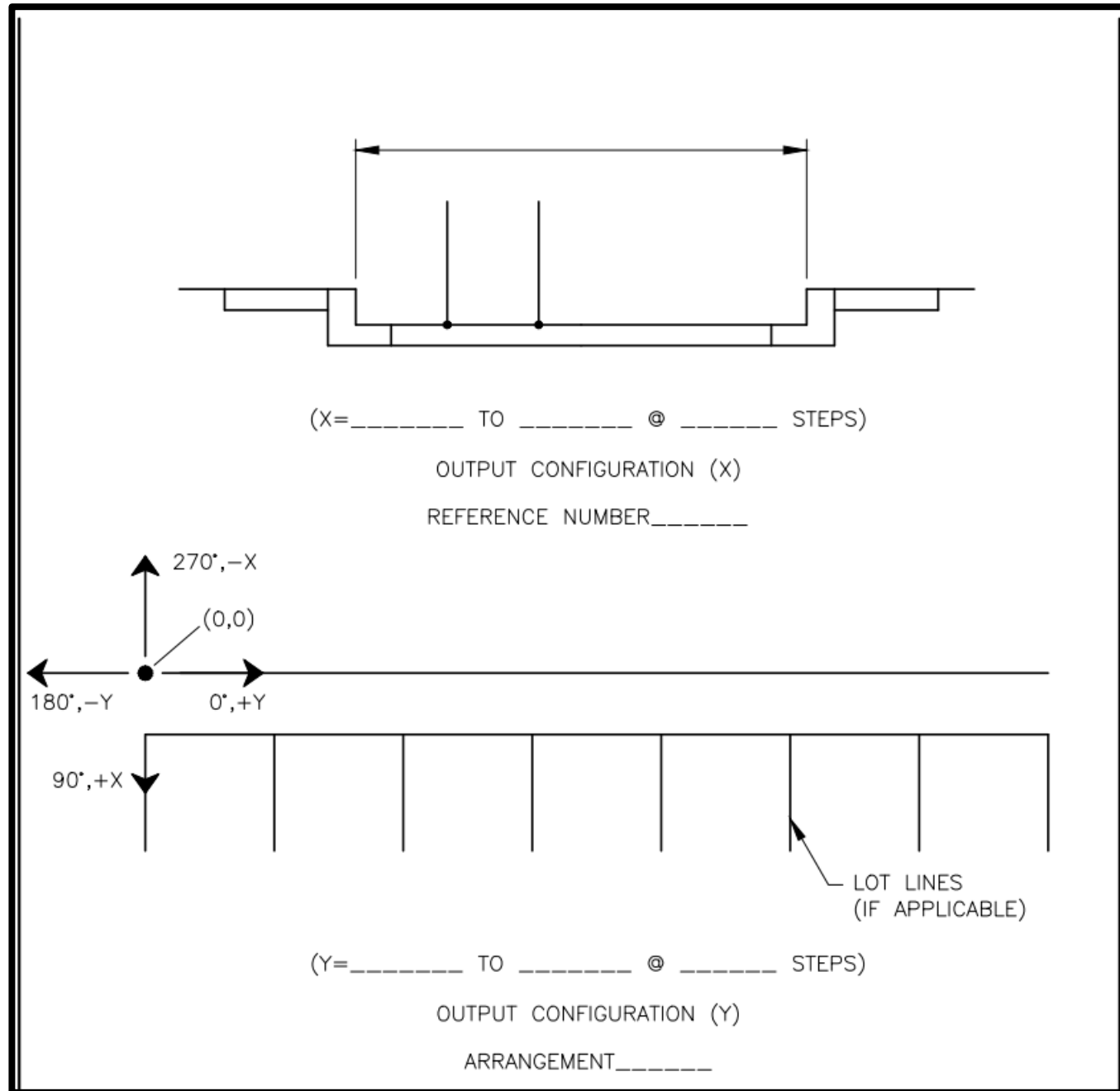
Definitions of offsets and locations of measurement can vary based on application and engineering judgment.

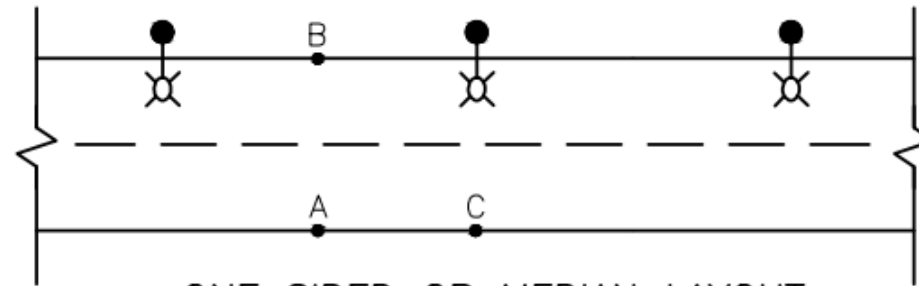




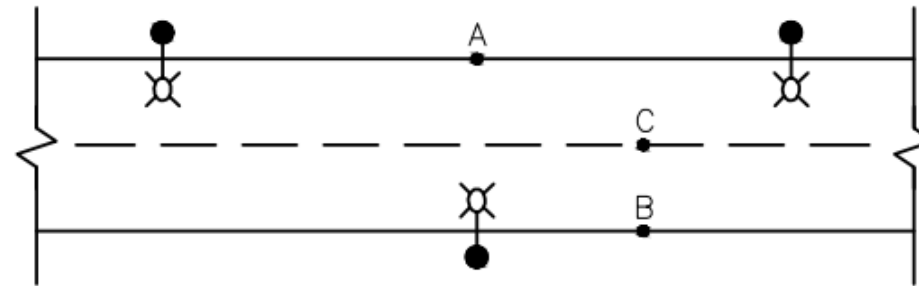
Illuminance Grid  
Requirements per  
RP-8

# Standardized Grid Input

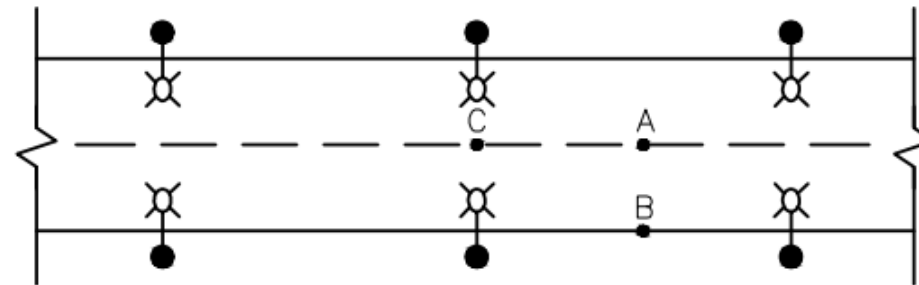




ONE SIDED OR MEDIAN LAYOUT



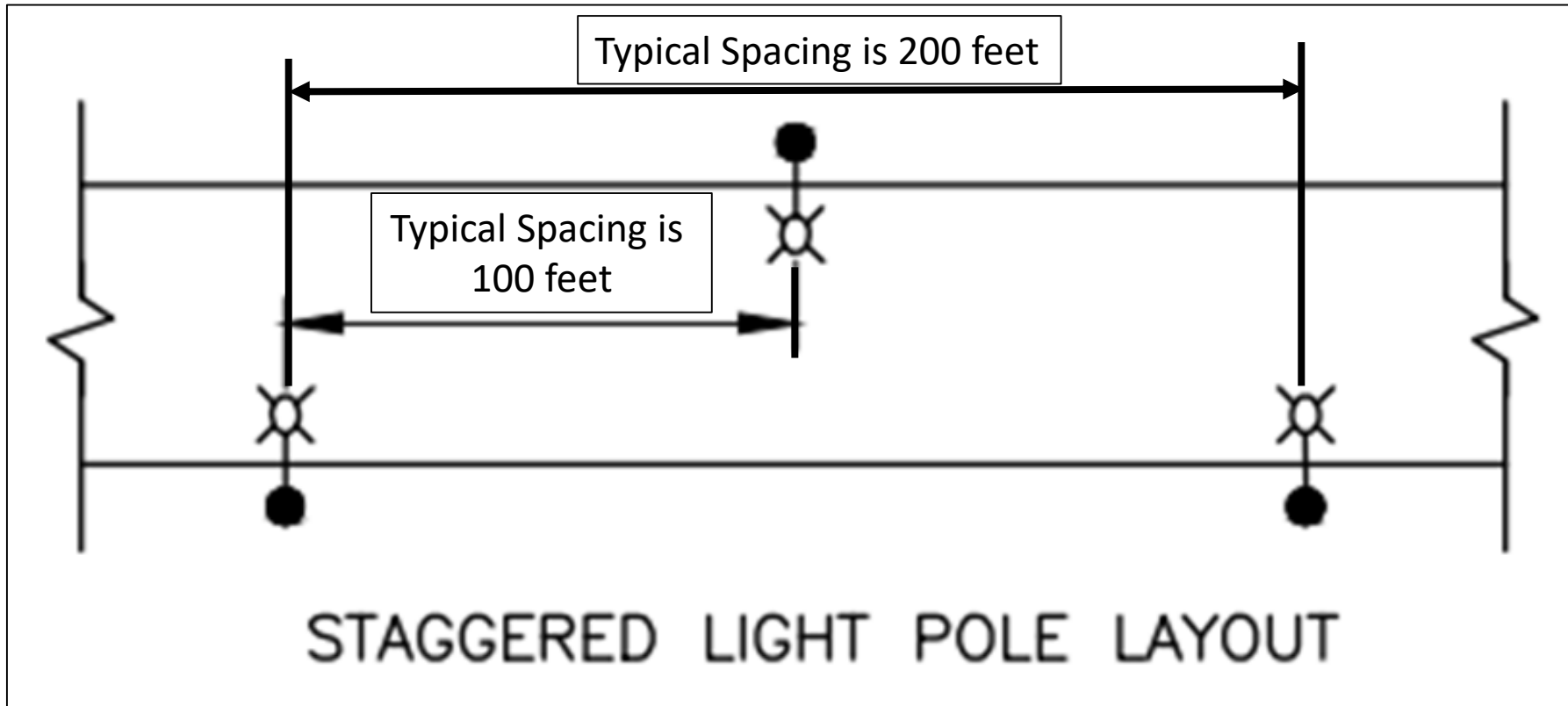
STAGGERED LAYOUT



OPPOSITE LAYOUT

Typical low points  
need to be mitigated  
with mounting height,  
pole location or light  
distribution





Actual spacing is dependent on meeting illuminance criteria,  
Average and Average to minimum ratio.