

FOR IMMEDIATE RELEASE: August 2, 2016
CONTACT: Kimberly Larson, Public Information Officer, 623-930-3527

GLENDALE SEEKS INPUT ON PROGRAMS, RENTAL FEES AT LIBRARY, PARKS AND RECREATION FACILITIES

Glendale, Ariz. – Glendale’s Public Facilities, Recreation and Special Events Department is conducting a public open house meeting to gather community feedback on current fee policies and pricing structure for its programs, activities and facility rentals.

The study will evaluate public fees associated with special activities, sports leagues, and class offerings, in addition to park, ramada, and room or facility rentals at city parks, recreation centers and libraries.

Glendale Parks, Recreation and Library Fee Review Public Open House
5-7 p.m., Thursday, Sept. 1, 2016
Glendale Adult Center
5970 W. Brown St., Glendale

The Glendale Parks, Recreation and Library Fee Review is being conducted as part of the city’s ongoing efforts to effectively deliver quality recreation and leisure opportunities to Glendale residents. The study will include a comparison of fees in neighboring jurisdictions, an assessment of market competitiveness and a forecasting of Glendale’s future needs.

Study information, maps and exhibits will be available for comment and viewing during the meeting. Glendale Community Services Department staff, along with the Norris Design study consultant team will be available to answer questions.

Additional opportunities for public input, along with study information and updates, are available online at <http://www.glendaleaz.com/parksandrecreation/PRLFeeReview.cfm>. Comment can also be submitted via an online questionnaire available on the study website or at www.surveymonkey.com/r/JC7TRZ8. For more information, contact Tim Barnard with the Parks and Recreation Division via phone at 623-930-3572 or email at tbarnard@glendaleaz.com.

Reasonable accommodations may be made available for people with disabilities with a minimum 72-hour notice. For more information about such accommodations, call 623-930-3554.

###

